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About This Content

June 1944: the invasion has begun!

This time, play the Normandy campaign from the other side and play as the Germans and their mighty Tigers through ten varied missions. Take command from the initial chaos of the airborne drops all the way through to the desperate escape from the Falaise pocket and learn the skills required to control an army stretched to its limit by years of war. Can you master some of the most modern and deadly units of WW2? Will you struggle to hold the line with battered equipment against the overwhelming mass of the Allied invasion? Find out in "Rommel in Normandy"!

Rommel in Normandy is an add-on for Battle Academy and requires Battle Academy to play!

Features

Play as the Germans as you defend Fortress Europe in 1944.

Fight ten single player battles throughout the Normandy campaign.

Control both the best the Whermacht can offer - sleek Jagdpanthers and deadly pak43 anti tank guns - and the dregs from conquered enemies.

Battle through supply shortages and bomb-shocked soldiers.

Five new multiplayer maps featuring a variety of play styles

Title: Battle Academy - Rommel in Normandy

Genre: Strategy

Developer:

Slitherine Ltd.

Publisher:

Slitherine Ltd.

Release Date: 6 Aug, 2013

a09c17d780

English,French,Italian,German

Godspeed, boy! Don't let anything
stop you, Missileman.







I really wanted to like it but there are just a few elements that bother me that I can't get past.

It's completely fine that you have to die a lot to figure out how to get through a level. Everything that can kill you is quick and thereby you have to be quick to avoid them and it's trial and error. But if you have to die a lot, why is there a death counter? It's bad enough knowing you keep dying but seeing the number feels like it's shaming you for your incompetence. It really irks me and just makes me want to quit tbh.

There's no story or element of world building at all in the game. Your character is a cute little grim reaper type being but for some reason, when you die you explode in an ungodly cloud of blood. It's just an odd choice. I want more of a narrative with my games, whether they are simple or not.

I don't have any issues with the graphics overall. The controls are simple. It's a fine game and I probably would complete it if it weren't so frustrating how often you die and have a death counter to remind you of that fact. For the price, it wasn't a major loss or anything. I'd give it 5/10 for what it is.. Good fun, a classic RTS.. I lost two families to a single boss. It left me in tears 10/10.. Well polished and presented, everything looks and sounds great. The difficulty of the puzzles so far (I'm half way through the 2nd world) has been good. A lot of new mechanics are introduced early on and then used in increasingly complicated ways, but it never felt frustrating. Gave me a bit of a captain toad's treasure tracker vibe

It's a cute little indie puzzle game about trains, what more could you want.. this game is complete trash do not buy it!!!
<https://youtu.be/VqSgO4y2mO1c>

[In no way was I expecting to actually like this game, or have fun playing it. I was beyond surprised. Despite some aspects being insanely obnoxious and a lack of any options menu, there's a lot of mini-games aside the main focus of putting a brick in a washing machine and avoiding death for city seconds.](#)

[The real surprise was the labyrinth section. It got more jump scares out of me than Five Nights at Freddy's ever did. It's a very tense atmosphere, and I definitely plan to come back to it and attempt to escape. The only one that did not interest me was the last game where it tells you to jump, but I could never clear any of the obstacles.](#)

[You can check out everything the game has to offer in the video above.. Review URL - <http://www.htcvivegamereviews.com/all-review-list/hail-queen-queendoom-review/> Let's Play URL \(first 2 battles\) - <http://www.htcvivegamereviews.com/all-video-list/queendoom-stages-1-2-hold-line/>](#)

[10/10](#)

[The war in Queendoom has begun! Are you going to let them win? No. Not.](#)

[Queendoom is a wave shooter but, not really. You actually are set on top of a castle rampart with a bow firing at enemies as they approach from afar. Unlike a gun, your arrow flies based upon how you angle your bow and how far back you pull the string in essence, a skill or practice which could be more akin to being good at Guitar Hero than a reflex gun shooter. Even after playing for a bit, if I take a break I need to warm up to make those shots that is how I define a skill based game. If you can't make the shots, you lose its just that simple and the game has no mercy about that.](#)

[The good is the game is fair from what I have seen. You can handle situations if you remain calm and utilize the locomotion options to move away from projectiles while firing down hell upon your enemies. The variety of monsters you see are very impressive things from wolves to huge octopus type creatures and what I would assume are trolls. In Queendoom, if that isn't even enough you can summon allies to help you. They actually run around and fight with convincing AI as the enemies try to kite your warriors this is far beyond what I expected. To reward your progress, you also unlock more parts of the shop which you can access in between waves on the level. At the end of the 2nd battle I have some new items and allies that I did not have before. There is a lot of strategy involved with playing Queendoom. You are rewarded for accuracy as it makes sense arrows take resources theoretically so firing them away like a blind bat won't give any rewards. If you manage to have a decent accuracy \(rewards begin at 50%\) or can score headshots.](#)

you'll be rewarded bonus gold at the end of a round.

Moving around the castle rampart is very fun. In my time, I move slowly right to left as the enemies get closer to the door. There is a fairly close spot to the door that you can usually shoot the closest enemies but will allow enemies to approach from afar while you must be accurate. It can get a little hectic as enemies begin firing at you, firing at the wall, firing at your allies there is truly a lot going on. My only gripe I encountered is the store menu is really strange. I had to hover my hand ABOVE the 'buy' button to make a purchase despite it being lit up while hovering lower. This is something to be aware of and hopefully be patched out.

Queendoom is \$9.99 currently as this review is written on Steam. It is probably my favorite wave shooter (I'm not as big of a fan of the sci-fi ones that are popular) and the allies system sold that for me. It is so cool to watch your warriors fight below as you fire arrows to support them it is truly interesting and immersive. For the price, I can say its one of the best games <\$10 if not the best when it comes to action. If you can get used to the bow (it IS tricky and even frustrating), you'll be rewarded for your efforts in both in-game progress and real life satisfaction.

I could list every single problem of this game here, but the review would be huge, so I will point out the "highlights". First off, BUGS, loads of them, some missions are impossible to complete because of these bugs. Second, this game gets repetitive and tiresome, I spent 71 minutes on this game praying to all gods that it would end after the next mission, sadly it didn't... But the multiplayer is really cool to play, but then again ALL servers are empty so good luck trying to find a match. Overall if you have a lot of friends to play multiplayer with you, MAYBE this game is worth buying, but I would not recommend it.. I have fond memories of being thrown around on these iconic trains. All the distinctive noises- the "tish" of the doors, the Gresley Bogies and the "digga, digga, digga, digga" of the compressors made these trains special. And absolutely none of these distinctive noises are captured on this add on pack. The train as supplied is virtually silent and fails to capture the character of these trains. It looks great, but sounds terrible.

Once you get the Armstrong Powerhouse Sound Pack installed however it changes and the train is absolutely superb. But you shouldn't have to pay \$37.99 to buy this Add-on from Steam and then pay \$34.99 to Armstrong Powerhouse to make this train actually any good. Poor show Dovetail, poor show.. Used the Freeware version of this program for just about as long as it was first available. I've tried every major freeware video player on the market, all of which are useable, none of which are as customizable or feature rich as Zoom Player. I have a lot of old and new video I play using this program, so I have a lot of hours on record on Steam but probably 10x the amount of hours on the freeware, so I figured it was about time I help support the developers and buy the full version here on steam.

It's worth every penny at the current full price they charge here, getting it on special just makes it that much of a better deal. Don't bother with the reviews with 0.1hrs. If those people could actually read the feature list properly, they would understand that this player does not play back copy protected Blu-ray discs because that requires expensive licensing that would probably at least double the cost of this program. Also do not listen to thor32123's review, because this program plays every major format available as long as you have the proper filters and codecs installed on your computer. I have played back: mpg, mp4, avi, ogm, mkv, rm, rmv, rmvb, asf, wmv, qt, etc. Plays them all fine. I don't use this for audio, but every audio file I have accidentally played on this program has played fine: mp3, wav, ogg, flac, etc.

Pros:

- Feature Rich & customizable well beyond the available freeware players out there
- Excellent Playlist feature, light years better than every other player I have tried
- Plays almost everything, copy protected Blu-ray being the only format I am aware of it doesn't

Cons:

- Doesn't play copy protected Blu-ray, but it doesn't claim it does either.
- Doesn't offer enough at the price point over freeware players for the casual media playback users.
- Steam Updates are sometimes buggy with Anti-virus software, requiring disabling your AV prior to updating

Overall: 9/10

While no copy protected Blu-ray playback support is a con, the program does not claim it does so you cannot fault the program for that. The problematic updates through Steam are a hassle, but more of a nitpick than a real con. Most programs tell you to disable your AV prior to installation as a precaution anyway, but this was the first time I have had a problem with installing an update or any program for many years now that were caused by an Anti-virus program.

If you're a casual media playback user, you'll be fine with any of the freeware players out there, VLC being the best 'Video player for Dummies' out there. If you absolutely have to have copy protected Blu-ray playback, look elsewhere. I have a set top player for my Blu-rays as well as a software player that came with my BD-R Writer so I did not need nor care about Blu-ray playback. I've used the software player that came with my burner once, and that was just to test if it was actually a fully useable version or just a trial (it's a full version). Any time I play a Blu-ray, I do it with my set top player.

If you're a power user, or not afraid of learning how to work with this program (not that difficult), there's no better video player out there available at this price point or cheaper.. I absolutely love the setting of this game! The world is unique, detailed, and very intriguing. There is so much backstory and lore that really makes the world come to life, and only a bit of it has been seen yet. The characters are likable, the choices can change the alignment of your character. The plot is really good, and it's a nice price for the content. I can't wait for the next episode!. I got this alone for the cursor lock. I run dual monitors and occasionally have issues.

I guess not anymore^^

Tested in two games that kept giving me issues.
thx. Hello fellow steam users,

Its fair to say that despite its few minor faults including the lack of both elves and adventure, Elves Adventure is possibly the best game I have played in my 17 years of gaming and general life, it is a gripping RPG with an intense and aluring back story to each individual character, I havd played this game intensivley for the past 0.3 hours and can honestly say splashless bleach is now my favourite beverage, I never thought depression could take over a mans life in such a short period of time, this is surely a medical breakthrough of some sort.

Kind Regards

A man with both a good sense of humor and a good sense of direction.
you know who I mean.

xoxoxox. I'm not sure what this was - but I didn't like it.

You float around in space shooting shiny enemies... or something.

It looks flashy but it's just not very fun.. To be quite honest, I didn't notice the story mode at the beginning, I just thought that the game was all about "mindless running" as the title says. Well, not quite so mindless, considering that you actually fetch some steaks throughout the way. Anyway, so I kept on playing, and after a while, I thought to myself that this game was some kind of poor excuse to make people go berserk, considering that some patterns along the way can really drive you insane. Not only that, but the song playing in the background gets very annoying after a while. I was literally asking myself, why in the world, there was only one song available. So, after all the struggle to reach the necessary 10.000 points to unlock the achievement, I've checked what else was missing, and finally discovered the story mode. Now, all the headache that I had to go through while I was trying to get to the 10.000 points, made the story mode look like a cake walk. Nonetheless, the point is that this game actually surprised me by throwing some other different songs and some other things (I'd rather not give away spoilers). Overall, the price is quite affordable, it's really good to kill some time and I believe that you can also unlock all achievements without raging too much, so I surely recommend it.. >Games, buttons, and others are fine except the FPS.

The PFS is lower, and thats why it lags alot like hell. It didn't crash but it just lag, i wonder when wil you fix that. My computer is fine, but the game itself lags hell because low, sometimes its around 1-4 blah. If its beacuse of the tree ot whatever, then ok.

>I am not mad

>This is not hatespeech, please dont ecusse me in anyway, thank you.

>Please don't comment over "this" if you have sensitive grammar issues.

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